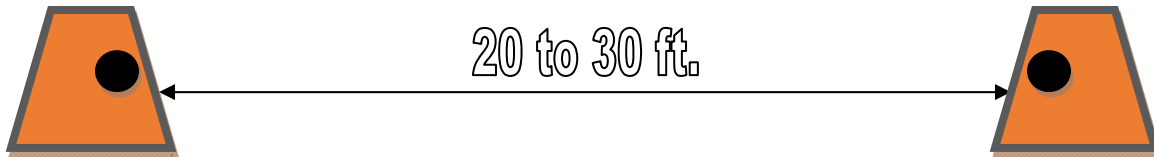


PaddleZlam™



Set Up: Two cones facing each other 20 to 30 feet apart with center holes facing each other.



Game Play:

- Teammates stand at opposite ends from each other.
- Standing with both feet behind the cone, hit the ball using the paddle towards the other cone.
- Points are awarded for a **Direct Hit** into or on the cone, an **Indirect Hit** into or on the cone, or a **Paddle Pass** into or on the cone.
- Partner must announce before attempting a **Paddle Pass**.
- Partners may move in any direction within the playing area when completing an Indirect Hit or Paddle Pass.
- Partner returns the hit in an attempt to score on the opposite end.
- Opposite team then takes a turn hitting.
- Both teams must have the same number of turns at the end of the game except if a team scores an INSTANT WIN.
- **Game is to exactly 21 points.** A team scoring more than 21 points subtracts those points rather than adding the points.

Scoring Options:

- **Direct Hit:**
 - **2 points** - Hit the cone with no assist.
 - **3 points** - Hit into the top of the cone with no assist.
 - **Instant Win** - Hit into the center hole with no assist.
- **Indirect Hit:**
 - **1 point** - Hit cone with assist from partner.
 - **2 points** - Hit into the top of cone with assist from partner.
 - **3 points** - Hit into center hole with assist from partner.
- **Paddle Pass:**
 - **3 points** - Hit cone from a successful pass from partner.
 - **5 points** - Hit into top of cone from successful pass from partner.
 - **Wipeout(all opponent points are cleared back to zero)** - Hit into center hole from a successful pass from partner.